

Hridae Walia

Interaction Designer

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415-530-0063

I am a technology enthusiast, tinkerer, and problem solver with experience working in healthcare, immersive technology, and design for automated 3d spaces.

Interests

Gaming, Virtual Reality,
Augmented Reality, Brain
Computer Interfacing, PC Hardware.

Skills

Tools

Sketch
Principle
Figma,
Adobe CC
Invision
Unity
MS Maquette
Adobe XD

Process

Design Research
Systems Design
Iterative Design
Prototyping (2D&3D)
Human Centered Design
Interaction Design
Information Architecture
UI Design
User Interviews
Usability testing
Storyboarding

Experience

Product Designer

July 2021 – Present

Virdio

San Francisco, CA

Design, research, and prototyping for an AR based interactive workout service. Interviewing users, creating wireframes, coordinating with developers.

UX Researcher

June 2021 – July 2021

Duality Robotics

San Francisco, CA

User Experience Research for an AI simulation platform

Interaction Design Intern

June 2020 – March 2021

Maria Mortati Experience Design

San Francisco, CA

Design and research for a multi-modal, full-body interactive project in a clinical setting for people living with disabilities. Performed quantitative + qualitative research. Built proof-of-concept prototypes to enhance remote communication.

Interaction Designer

July 2017 – October 2018

Wardo

San Francisco, CA

Lead a team of 3 other designers, directing the visual language of the app along with the interaction language to be used throughout the app. Being personal styling app, it was important to simplify the core experience to focus on what the user knows, which is how their clothes look and which ones they like.

Education

California College of the Arts

2016 - 2020

BFA Interaction Design San Francisco, CA

Thesis on designing an interactive VR tool for learning to repair personal devices.